



ST LUCIA BOWLING CLUB INC

Domestic Conditions of Play

Preamble : The domestic conditions of play will apply to both the bowling sections of the club – women and men. Where a single reference is used, e.g. 'Games Manager' or 'calendar', this relates to the relevant bowling section.

1. Rules.

Games shall be played under the Laws of the Sport of Bowls, Bowls Australia Domestic Regulations, Bowls Queensland bylaws and policies. However, these conditions of play shall have precedence where discrepancies occur.

2. Games Manager

The Games Manager is appointed by members to exercise powers in relation to play in all intra Club Competition games. A member may appeal against a decision of the Games Manager and the appeal shall be heard by a committee comprising the Club Captain (Women or Men as appropriate) as Chairperson, and members of the Bowls Committee, except the Games Manager.

3. Competition Calendar

- a) The Annual Calendar of events is to be displayed on the website, and the Notice Board.
- b) Closing dates for nomination into each event will be advised on the website, the Notice Board, and in the newsletter.
- c) The Games Manager will display on the website, and the Notice Board the draw for each competition.
- d) The progress of each competition will be covered in the newsletter and on the website.

4. Type of Competitions & Eligibility

Competitions marked (*) may, but not necessarily, be conducted separately by each bowling section of the club.

- a) Championship Competitions (CoC Singles, Pairs, Fours)

To be conducted separately by each bowling section of the Club . To be eligible for Championship Competitions (i.e. Champion of Club Champion singles, pairs, fours), a player must be a financial affiliated member of the Club when nominations close. Players who are members of two or more clubs may only play in Championship games if

they have declared to their District the Club for which they intend to play Champion of Club Championships.

b) Other club competitions

To be eligible for other club competitions, a player must be a financial member of the Club when nominations close.

'B' Singles(*)

Open to all members who have not won Championship Singles or 'B' Singles at this or any other Club.

'C' Singles(*)

Open to all members who have not won Championship Singles, 'B' or 'C' Singles at this or any other Club

Novice Singles(*)

Open to all members who have played three years or under, as at close of nominations, and who have not previously won a Championship Singles, 'B', 'C' or Novice Singles event.

Consistency(*)

Open to all members. It is played as a Singles game with the exception of scoring.

Scoring :- Bowl closest to Jack scores 4 points, next bowl 3 points, next 2 points and the next 1 point. (Total of 10 points). If the Jack is moved 1 metre or more 5 points are deducted and the Jack is re-spotted to its original position.

Other Club Competitions.

Some competitions may be club selected. Separate conditions of play may apply.

5. Conduct of Competitions

- a) Players will be notified via the website and noticeboard when they are called to play Competition games. Games called must be completed by a given date as determined by the Games Manager.
- b) Games will be allowed an appropriate period to be completed providing the time allowed fits into the playing calendar of that event.
- c) Games may be played before the scheduled times or dates, provided both participants/teams, and Games Manager agree and the Greens Director is able to make the arrangements necessary for play.
- d) Should games not be completed by the given date, the defaulting team (*refer clause 6*) will forfeit, except in the event of adverse conditions (*refer f*).
- e) Any substitution (*refer clause 7*) will require the approval of the appointed umpire before the scheduled starting time of the game, and any replacement player, the approval of the Games Manager.

- f) In the event of
 - o adverse weather conditions, or
 - o other adverse conditions beyond the player's/club's control

that affects the ability of a game to be played prior to the given date, the Games Manager may permit the rescheduling of that game.

- g) The Games Manager in conjunction with the Chair of selectors has the discretion to seed the entrants in the Championship events.
- h) Byes will be evenly distributed on both halves of the draw via a blind draw.
- i) Competition draws and compilation of club selected teams are to be conducted by a Games Manager, in consultation with a Bowls Captain and/or Chair of selectors. Should neither the Bowls Captain or Chair of selectors be available for consultation, then another bowls committee selector will assist with the draw. Gender balance in this process is to be maintained where possible and appropriate.

6.Default

- a) If a team cannot play on the original called day, they may propose a time and mutually agree with the other participants, to play the game prior to the next round. All participants must use best endeavours to agree a suitable time to play the game.
- b) The Games Manager must be advised of any mutually agreed arrangements. The Games Manager will oversee the arrangements necessary for play.
- c) If the game cannot be completed as per 5b) , the team requesting the original deferral will be forfeited.

7.Substitutes

- a) A team shall become constituted when the jack is rolled in the first end of the first game to be played by that team.
- b) A member of a constituted team cannot act as a replacement or substitute in that same competition.
- c) To be eligible to play as a substitute refer clause 4a) or 4b)
- d) Only one substitute at any one time is permissible. Should 2 players be unavailable one replacement may also be permissible upon the approval of the controlling body. A replacement is a permanent replacement.

8. Starting Times/Forfeits

When any team or player has failed to be in position to commence play 30 minutes after the scheduled starting time, the game shall be awarded to the opponent unless the Games Manager specifies otherwise.

9. Allocation of Rinks

The allocation of rinks for competition shall be the decision of the Games Manager, or if unavailable a Chair of selectors, in consultation with the Greens Director. Such decision will be final.

10. Practice & Trial Ends

Players may practice before matches on the same rink and green, and in the same direction as the game. However, should practice take place, no trial ends will be permitted.

Where no practice has taken place before the start of any match or on the resumption of play on another day, one trial end each way may be played. This must be completed prior to the stipulated commencing time of the match concerned.

11. Markers

All entrants in Singles events shall make themselves available as Markers during Singles championships. It is the responsibility of the nominated marker to arrange a substitute if s/he is unavailable at any time.

12. Player movement during play

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances -

Singles game

Each Player: after delivery of their third and fourth bowls

Pairs (4 bowl) game

The leads: after delivery of their second and fourth bowl;

The skips: after delivery of their second, third and fourth bowls

Pairs (3 bowl) game

The leads: after delivery of their third bowl;

The skips: after delivery of their second and third bowls

Triples (2 bowl) game

The leads and seconds: after delivery of the second's, second bowl;
The skips: after delivery of each of their bowls.

Triples (3 bowls) game

The leads and seconds: after delivery of the second's, third bowl;
The skips: after delivery of their second and third bowls.

Fours game:

The leads, seconds and thirds: after delivery of the third's second bowl;
The skips: after delivery of each of their bowls.

- In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier than described above.
- No player, excluding skips, is permitted to remain at the head whilst their opposite number is delivering their bowl.
- Any skip who goes to the head and remains there following delivery of their bowl shall stand behind the last bowl of the head closest to the bank or retire to the bank whilst their opposite number is delivering their bowl.
- Skips who remain at the head end will return to the mat immediately their opponents bowl has come to rest.

13. Green Fees

Green fees are payable for all games at the rate applicable to the day and time of play.

14. Breaks in play

Social play & other club competitions

On Tuesday mornings, morning tea is served before the game and play goes through until conclusion with no interval.

On Wednesday and Saturday afternoons, the Club's normal afternoon tea break will be taken unless both sides agree to play straight through, or the Games Manager directs that play continue because of special circumstances (e.g. weather).

Champion of Championship play

There will be no breaks in play for morning or afternoon teas in any discipline.

Score Cards

Score cards, duly signed by both scorers, and recording the time of completion of the competition (and also the Marker in Singles games) shall be handed to the Games Manager immediately on the completion of play.

15. Duration of Games

Championship games :

Singles	25 shots up
Pairs (2x2x2x2)	21 ends
Fours	21 ends

Other games :

Triples	At the discretion of the Games Manager
Consistency	100 points
Other formats	At the discretion of the Games Manager

If incomplete because of inclement weather or any other reason, they will be completed at a time set by the Games Manager.

16. Attire

Intra-club Championship competitions

Competitors and markers in Championship events will wear club uniform to add prestige to those events.

Social Bowling

Players must wear flat-soled bowling shoes that will not damage the greens. While many members prefer to wear Club Uniform, at least wearing the club shirt is preferred. Other club uniforms and neat casual gear are also acceptable.

Interclub Competitions

Members should wear approved shoes and will wear the Club uniform when competing in any interclub competition

17. Extreme Weather

General

The umpire/controlling body should suspend play/competition for up to 2 hours if the adverse weather conditions may improve. Where conditions have not improved in that time, the umpire/controlling body should cancel the play/competition for that day and reschedule.

The umpire/controlling body may approve rescheduling play/competition to another day or weekend if the umpire/controlling body determines that conditions are unsafe for players, officials or spectators. Typical reasons for this include consistent heavy rain, slippery conditions, extreme heat or cold, bad light and lightning.

Extreme Temperature

All competitors and spectators are encouraged to wear head and sun protection, and to hydrate regularly. If a player has underlying health issues that are impacted by extreme heat, they should not take part in the play.

The controlling body has the discretion to suspend or discontinue play at any time.

When the temperature reaches 35°C in the shade, players must be notified of the reading and the club's recommendation to suspend play. The decision to do so, however, is up to individual players and skips. Should a member of a team wish to withdraw from the game, they shall be free to do so without penalty.

In Club competition, all play is to be suspended at this temperature.

Heat Stress/Heat Exhaustion

In the event of a player being overcome by heat stress or exhaustion, there should be no delay in seeking emergency assistance and dialing 000.

An oxygen bottle with face mask is available in the cupboard inside the double doors of the club house, together with a manual pump for CPR purposes.

Lightning

Play must cease immediately if it is apparent that lightning is threatening.

Wet/Cold Weather

When severe weather is forecast, the umpire/Controlling Body should initiate procedures and monitor weather reports. They may contact local for input on weather and road conditions. They should review such things as the present weather conditions and the traffic conditions within the immediate area as well as outlying roads upon which players and officials are arriving. Based on this information, the umpire/Controlling Body will decide whether to cancel play/competition.

Where available, shelter should be offered for players and officials not involved in current play.

If the ground is slippery from rain or mud it is at the discretion of the umpire/Controlling Body whether to discontinue play. In making the decision account should be taken of all relevant factors including the age and health of players and officials, the weather conditions, the wind-chill factor, the evacuation and emergency plans for the club and the amount of shelter available at the club.

If it is raining heavily, play/competition should be discontinued for a period of 2 hours. If it continues to rain heavily during that time, it is recommended that play/competition be discontinued. The time may vary depending upon the playing surface, the shelter available etc. It is at the discretion of the umpire/Controlling Body to determine whether to discontinue play.

The umpire/Controlling Body must consider all facts as set out above upon a request from a player or players about the weather conditions being experienced at that time.

<i>Version 1</i>	<i>Approved by the Management Committee 7 August 2024</i>	<i>Combine Men & Women Conditions of Play</i>
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